

Reminder to Captains: taken from the rules

a) Responsibilities of the Captain / co- Captain

- i) **Attend all pre-season meetings or to send a Captain designate**
- ii) **Captains** are expected to be at the field 20 minutes before kick off, to assist with corner flags and ensuring the nets are in playing condition. Each Captain will also ensure that corner flags are removed after the final game of each evening.
- iii) **Captains** are basically taking on the role of 'referee in charge' and are both allowed to ensure there is fair and fun play on the field. Captains are responsible for disciplining their OWN team. The opposing team's captain may discuss any infractions or unfair play with the other Captain to ensure fun is had by all.
- iv) Know the **Spirit Point program and Rules of Play**
- v) Each **Captain** will be given a game ball to bring to each match and it is the Captain's responsibility to LABEL and ensure the ball is properly inflated before the 15 min warm-up period.
- vi) Players that are concerned about a player on the opposing team are required to talk to their Team Captain so he/she can address the issue with the opposing Team Captain at the appropriate time.
- vii) To avoid possible 'defaults', each team will be given a ten (10) minute grace period from the scheduled kickoff time to field a team of at least 7 of which 2 must be females. In the event of a default, a score of 8-0 will be issued and a spirit rating of 1 will be awarded. Teams are encouraged to participate in a friendly scrimmage in the event of a default. (with teams of equal numbers)
- viii) Captains are encouraged to ensure their players attend regularly. A Player who does not attend games regularly may not be invited back the following season, as this poor attendance affects everybody.

GAME PLAY EXPECTATIONS

- ix) Before the game, the Captains will meet to introduce themselves, discuss rules or spirit issues that need to be emphasized.
- x) Team Captains are the "head referees" and have the FINAL say on any decisions. All games will be self-officiated. (refer to Expectations of Players)
- xi) Team Captains are to communicate their expectations to each other. At the end of the pre-game meeting Team Captains are required to communicate all information with their players.
- xii) Players are required to call themselves if they commit violations or penalties. Not calling yourself will be considered poor spirit.
- xiii) At halftime, the Team Captains can meet with one another to discuss any issues that arose in the first half. It is the responsibility of each Captain to communicate these issues to their teammates before resuming play.
- xiv) At any time during a game, if the Team Captain(s) determine that the play is getting dangerous or too intense, they should call a one minute time-out to cool things down and discuss resolutions with each other. Play must have stopped for a time-out to be called.
- xv) At the end of the game, all players must shake hands and Team Captains meet to discuss any issues with the game and confirm the score.

REPORTING SCORES & SPIRIT RATINGS

- xvi) Team captains or designates are responsible to report the score of their game and the spirit rating of their opponent to BRACEBRIDGE SOCCER CLUB within 48 hours of the game's completion.
- xvii) All scores must be submitted to the CO-ED COORDINATOR using email or text to:
- xviii) If a team captain does not report their score within the 48 hours, their team will receive a Spirit rating of 2 (unless their opponent has given them a 1) and the score will be processed as their opponent reported it.